

2019 3rd Annual TRIVIA SMACKDOWN

Sunday, October 6, 2019 at 3:00 p.m.

Second Street Brewery - Rufina Taproom, 2920 Rufina Street

Fun Fact Sheet Incorporating the Rules of Play

Please check in by 2:45 p.m. for a brief orientation.

How is the game played?

The 2019 3rd Annual Trivia Smackdown will be played by fifteen teams with up to six members each. Should application be made by more than fifteen teams, preference will be given to those teams with the most players and small teams will be encouraged to form larger teams with each other.

The game is played out in sixteen rounds.

It begins with introductions of each team by number. Teams should come up with a clever name for themselves by which they'll be referred throughout the game. Then formal play begins.

Round One: The Lightning Round

In this important round, all teams participate individually and in pre-assigned order, determined by order of registration.

Each team will have ninety seconds to answer as many short trivia questions as they can. One point will be awarded for each correct answer. There are no penalties for wrong answers and teams may "pass" to the next question if they cannot come up with the correct answer. But in this special lightning round each team is allowed only **five passes**. Once their passes have been exhausted, the team's participation in the lightning round ends, even if there is time remaining on the clock. Answers may be given by any of the team members.

There are no eliminations resulting from the Lightning Round. The purpose of this round is to start each team with a base number of points upon which to build.

Rounds Two through Fifteen: Standard Play Rounds

In Standard Play rounds, each team has thirty seconds to answer a question directed uniquely to them. If an incorrect answer is given, there is no opportunity for a second try. Once time has run out, an answer will not be accepted. To prevent the delivery of conflicting answers from a team, the following protocol must be followed: the answer must be given after the phrase "Our answer is:" Only answers which follow this phrase will be accepted. (It might also be advisable to assign a specific team member the responsibility of delivering the team's collective answer.) As the game proceeds, questions will become increasingly difficult.

Standard Play rounds start with a two point reward for a correct answer and increase by one point with each subsequent round. At the end of each Standard Play round, the team with the lowest accumulated score will be eliminated from the competition. (If tied scores prevent the elimination of a single team, the tied-teams will be allowed to advance, but multiple eliminations will follow in subsequent rounds.)

Round Sixteen: Final Round

With only two teams now left standing, the game moves into its Final Round. In the Final Round, the remaining two teams face off. Three identical questions will be asked of both teams, and the teams must put down their answer to each in writing. Final Round questions are each worth 20 points. The points accrued in this round will be added to those accrued through all previous rounds. The winning team will be that team with the highest score after the final three questions have been answered. In the event of a tie, a sudden death question will be asked of the two finalist teams. Should a tie remain, additional questions will be asked until a winning team is determined.

Protests

A team has the right to lodge a protest in the event that it feels its answer was unfairly deemed incorrect by Smackdown judges. The protest should be made at the end of the applicable round. In such a case, every effort will be made by the judges during the round break to ascertain the facts as they pertain to both answers, and to either withhold or award points accordingly. If, in the end, there remains a difference of opinion between the contesting team and the judges, the judges' decision will prevail.

Prizes

Winning team receives a check in the amount of \$200.00; Second place team gets \$100.00, and third place receives \$50.00

Age Restrictions

Although there are no age restrictions per se, questions are largely geared to adults and teens.